

CSc 450/550

Computer Networks

Internet Backbone

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Review: Internet access

- Through phone line
 - dialup, DSL, modem
- Through cable line
 - cable modem
- Through local area network
 - Ethernet
- Over the air
 - wireless LAN, WMAN, cellular

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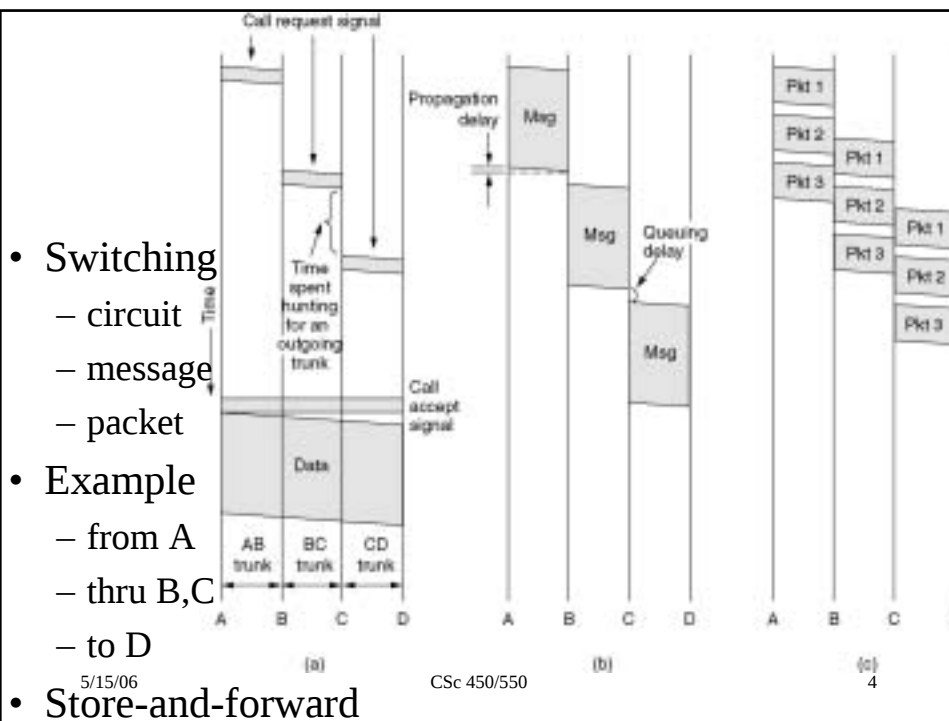
Switching technologies

- Switched network
 - end-system, intermediate-systems*, end-system
 - intermediary: routing, resource utilization
- Circuit switching
 - phone - switches* - phone
 - resource allocated and dedicated at switches
- Packet switching
 - computer - routers* - computer
 - resource shared at routers

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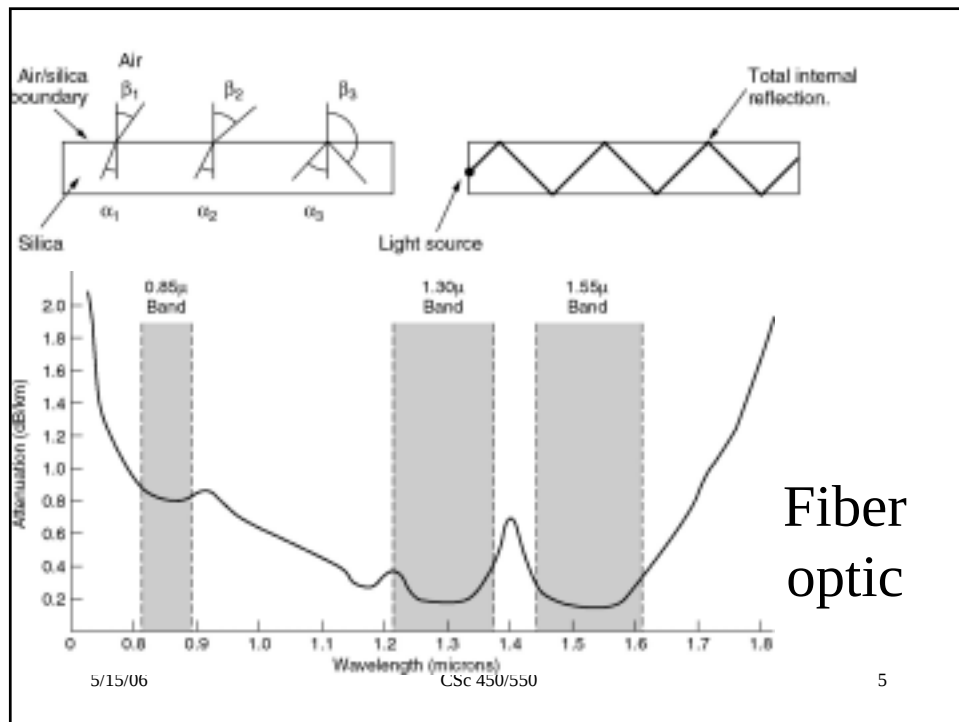
- Switching
 - circuit
 - message
 - packet
- Example
 - from A
 - thru B,C
 - to D

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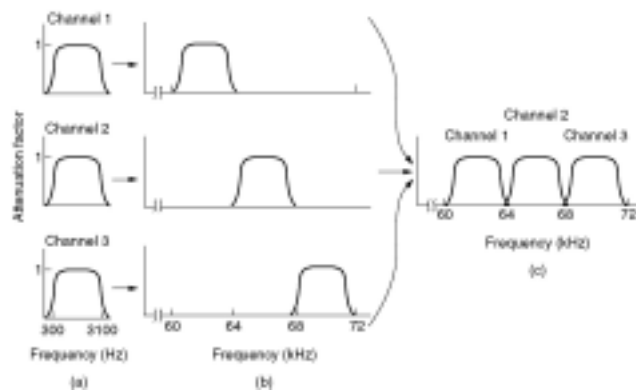
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- Store-and-forward

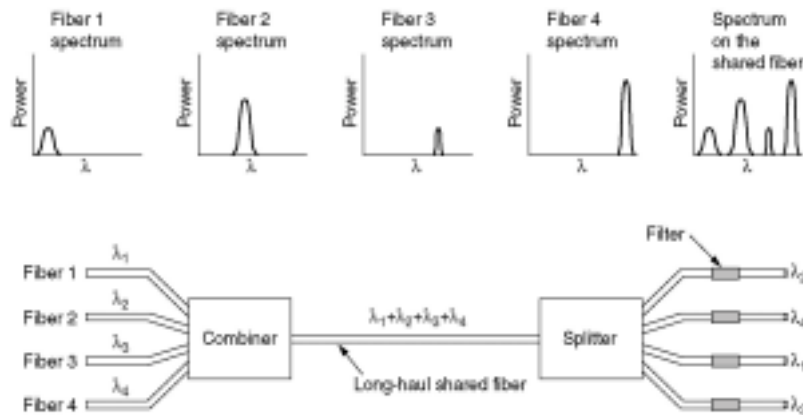


Multiplexing technologies

- Frequency division multiplexing (FDM)



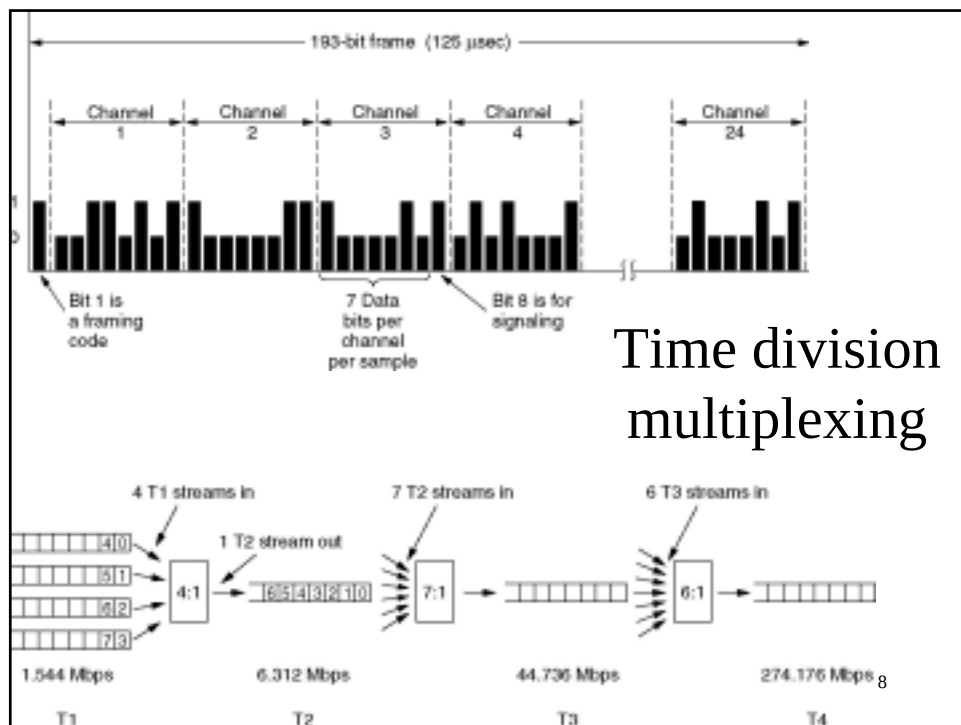
Wavelength division multiplexing



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Time division multiplexing

SONET/SDH

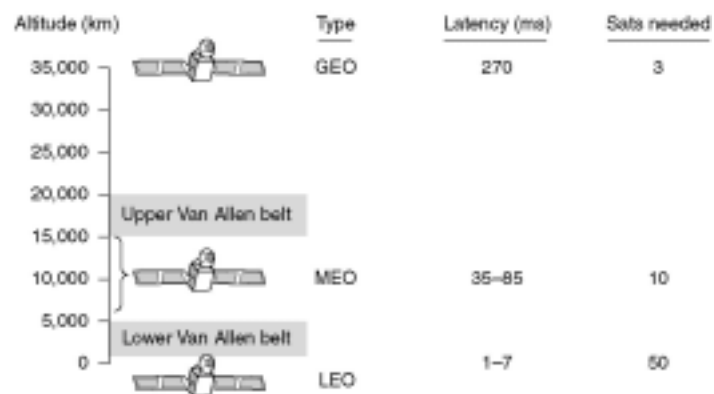
SONET		SDH	Data rate (Mbps)		
Electrical	Optical	Optical	Gross	SPE	User
STS-1	OC-1		51.84	50.112	49.536
STS-3	OC-3	STM-1	155.52	150.336	148.608
STS-9	OC-9	STM-3	466.56	451.008	445.824
STS-12	OC-12	STM-4	622.08	601.344	594.432
STS-18	OC-18	STM-6	933.12	902.016	891.648
STS-24	OC-24	STM-8	1244.16	1202.688	1188.864
STS-36	OC-36	STM-12	1866.24	1804.032	1783.296
STS-48	OC-48	STM-16	2488.32	2405.376	2377.728
STS-192	OC-192	STM-64	9953.28	9621.504	9510.912

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Communication satellite



- Global satellite vs undersea fiber

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Internet backbone

- IP/ATM/SONET/WDM
 - IP: datagram
 - ATM: virtual circuit
 - SONET: circuit switching
 - WDM: lights in different color
- IP/SONET/WDM
- IP/WDM
 - newest technology

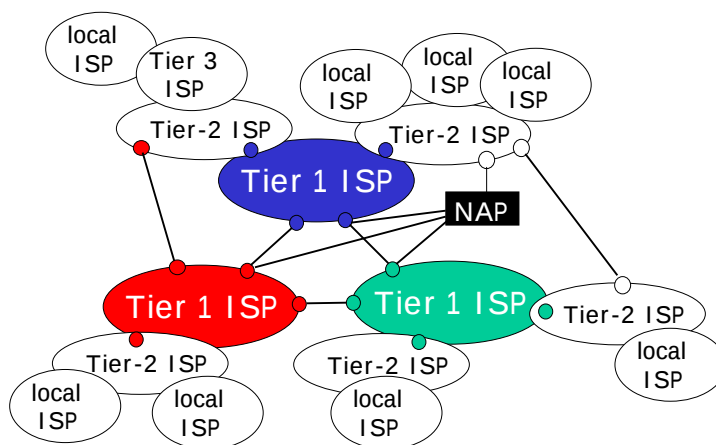
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Backbone structures

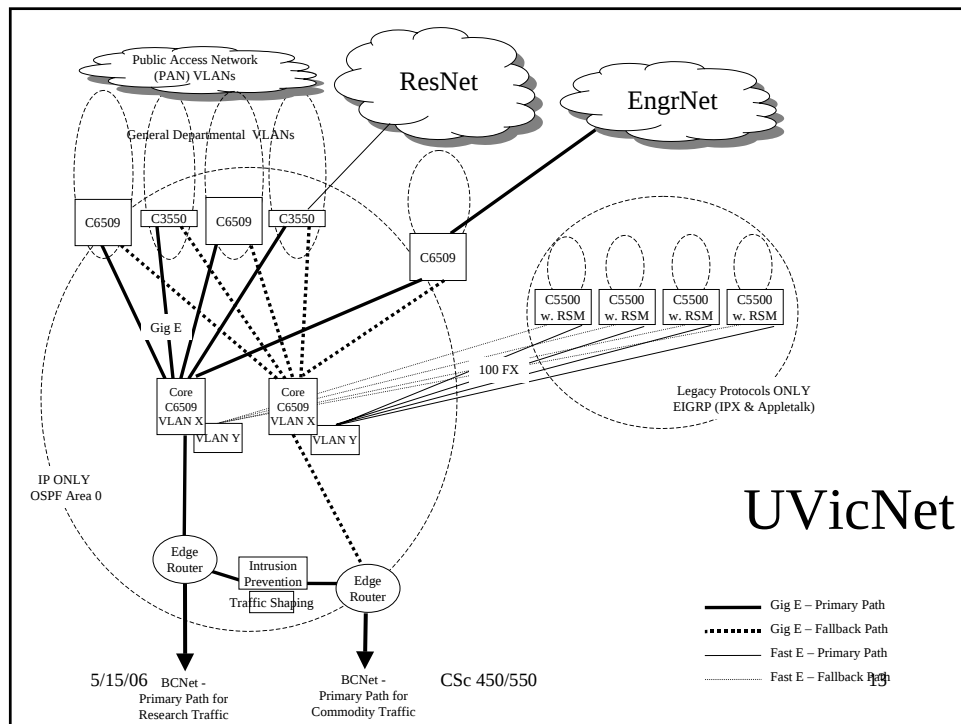
- Tier-1
 - ATT
 - Sprint
 - MCI
- Tier-2
 - regional
- Tier-3
 - local



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Link characteristics

- Speed (bandwidth): bit-per-second
- Delay: millisecond
 - transmission delay: $\text{packet length} / \text{link speed}$
 - propagation delay: $\text{travel distance} / \text{signal speed}$
 - processing delay
 - queuing delay: most complicated one
- Loss: percentage
 - transmission error
 - network congestion

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This lecture

- Internet backbone technologies
 - circuit vs packet switching
 - multiplexing: frequency/wavelength, time
 - backbone structures: tiered ISPs
 - what appear to upper layers: bw, delay, loss, etc
- Explore further
 - link characteristics to google.com
 - `/bin/ping`; `/usr/sbin/traceroute`

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Next lecture

- Applications layers
 - client-server model
 - HTTP
 - read CN Chapter 7.3

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