

CSC421 Intro to Artificial Intelligence

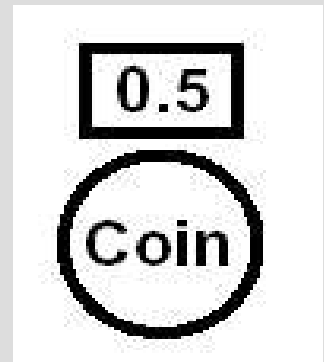


UNIT 24: Approximate Inference in Bayesian Networks

Inference by stochastic simulation



- Basic idea
 - Draw N samples from a sampling distribution S
 - Compute an approximate posterior P'
 - Show this converges to true prob. P
- Outline
 - Sampling from an empty network
 - Rejection sampling: reject samples disagreeing with evidence
 - Likelihood weighting: use evidence to weight samples
 - Markov Chain Monte Carlo (MCMC): sample from a stochastic process whose stationary distribution is the true posterior

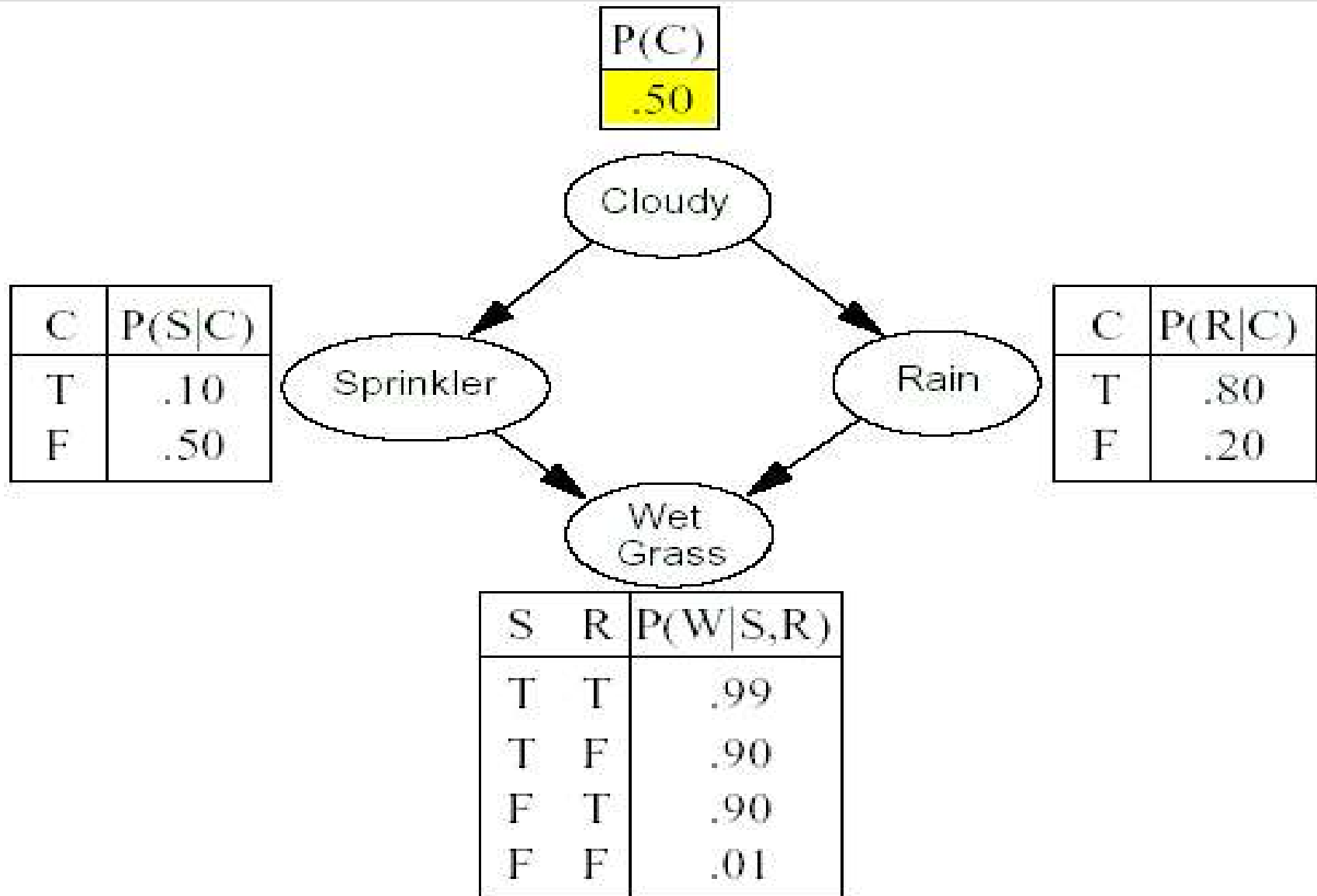


Sampling from an empty network

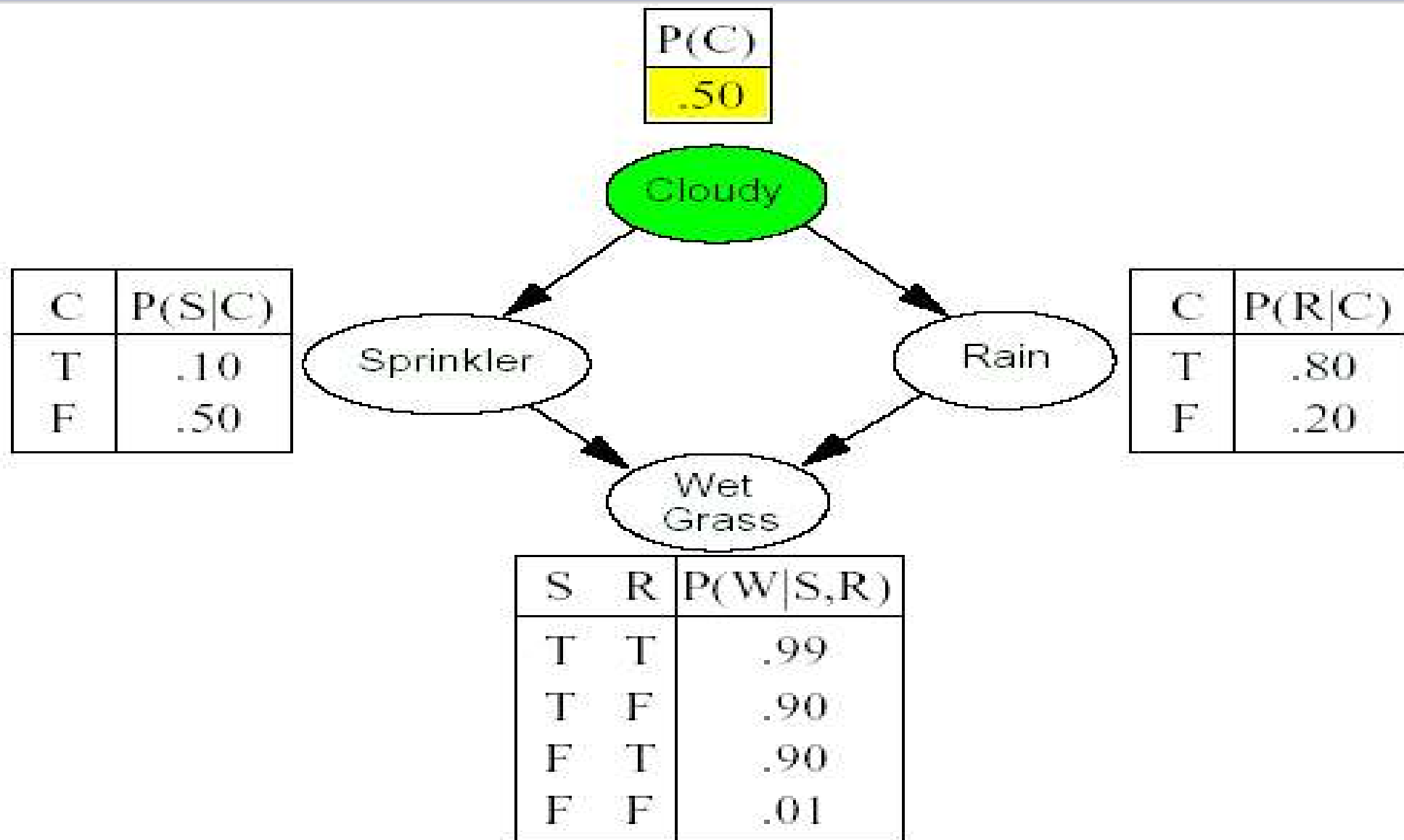


- Generate events from a network with no evidence associated with it
- Idea sample each variable in turn, in topological order, conditioning variables appropriately
- Count actual samples generate
- Frequency converges the more samples we generate
- Consistent estimate = converges to true probability in the large-sample limit

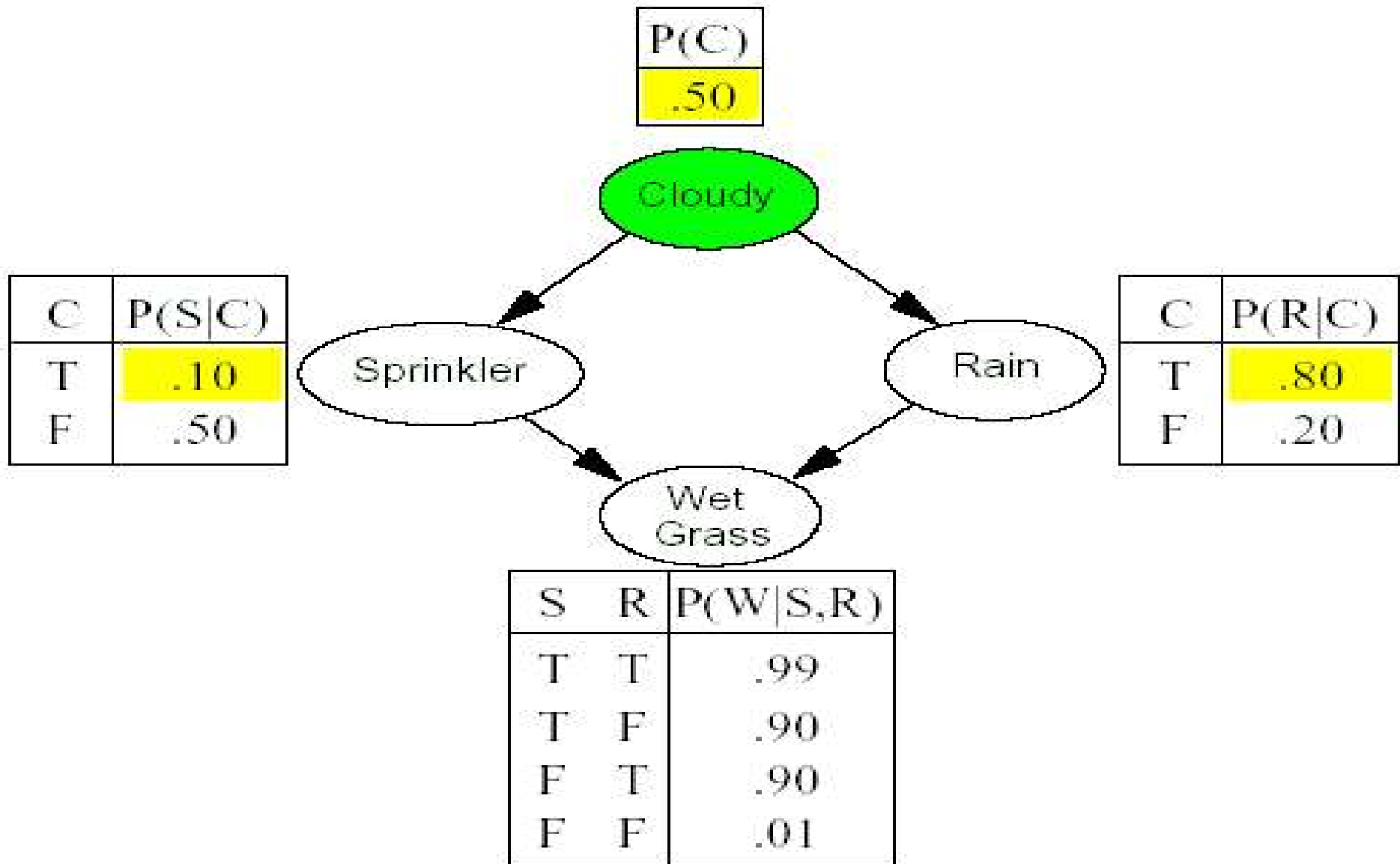
Example



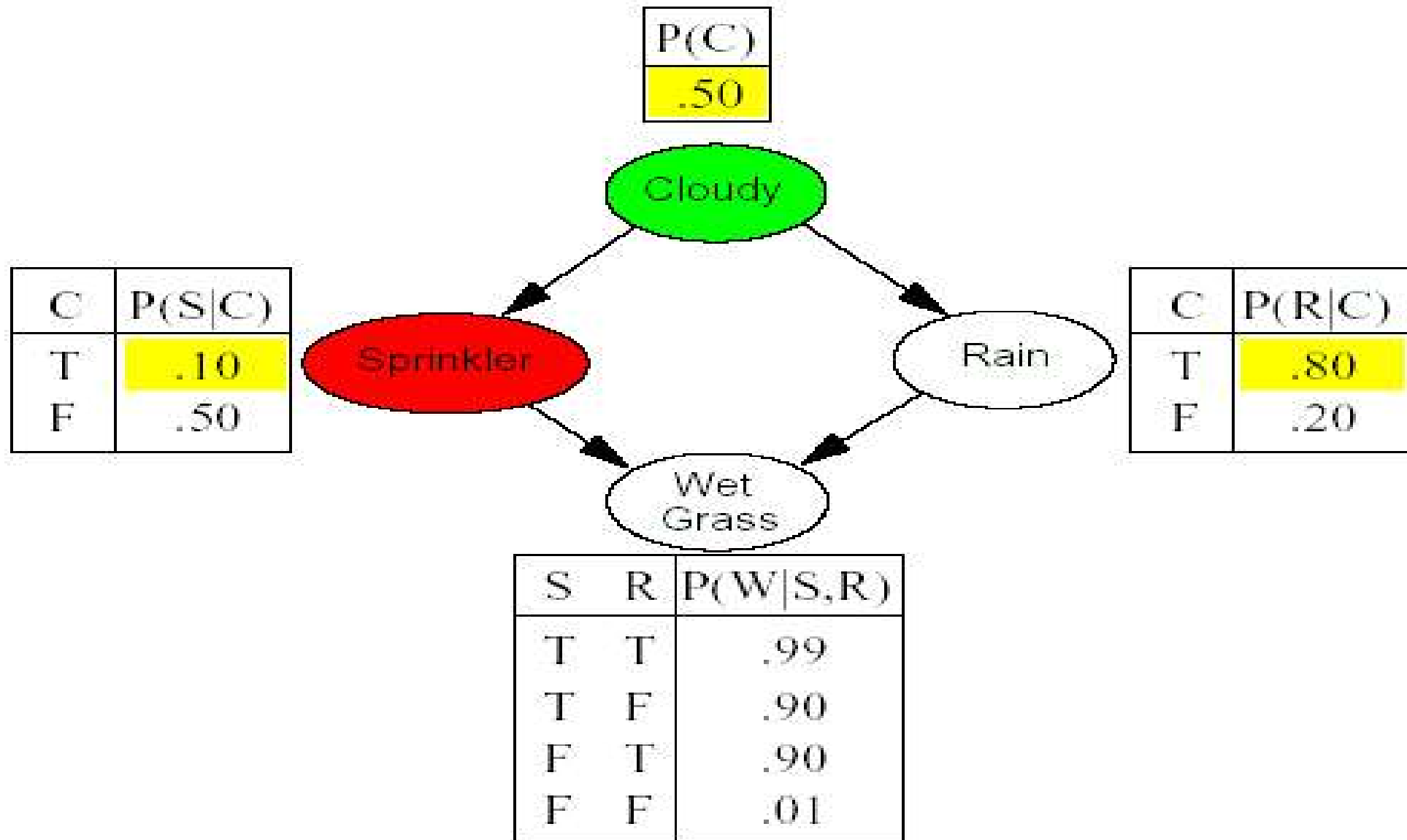
Example



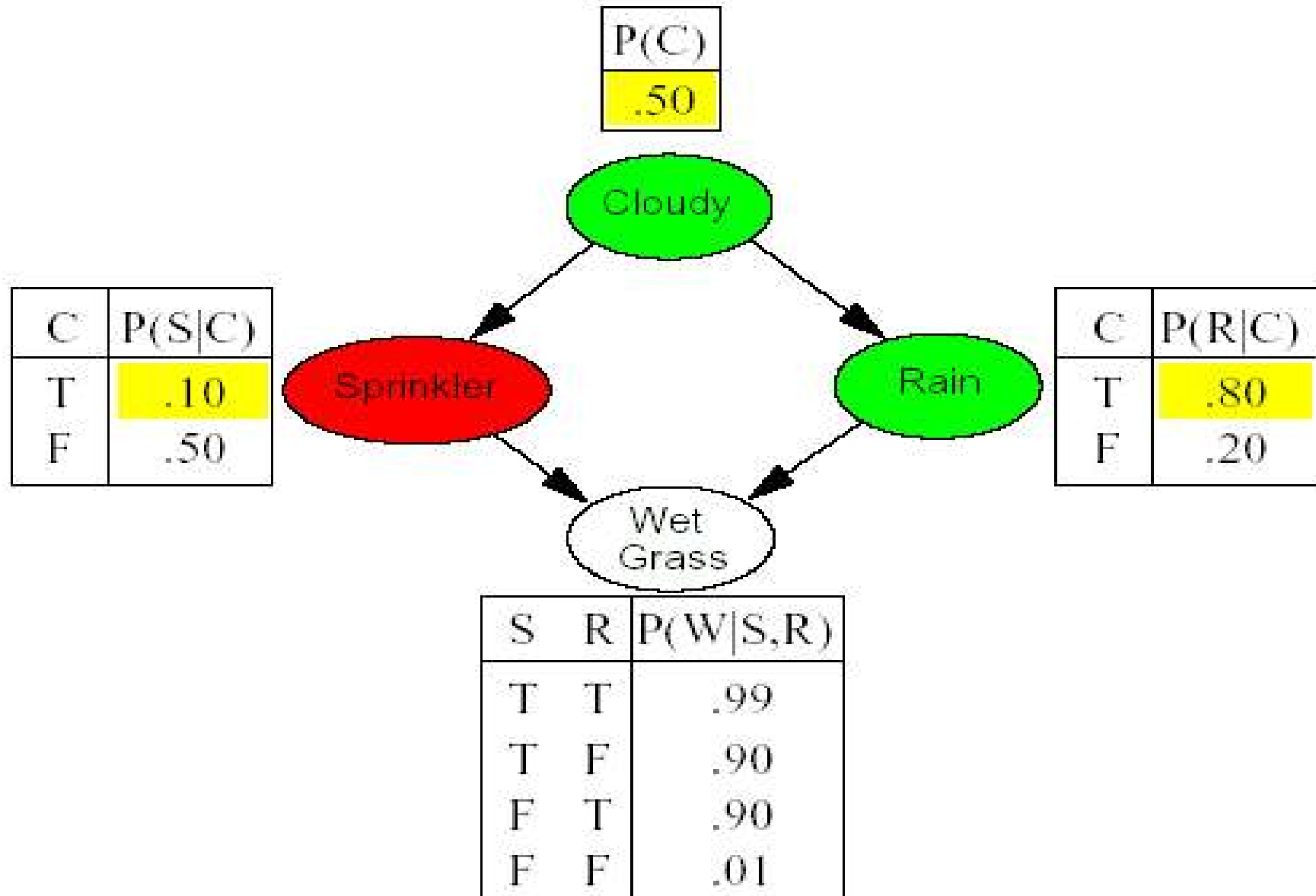
Example



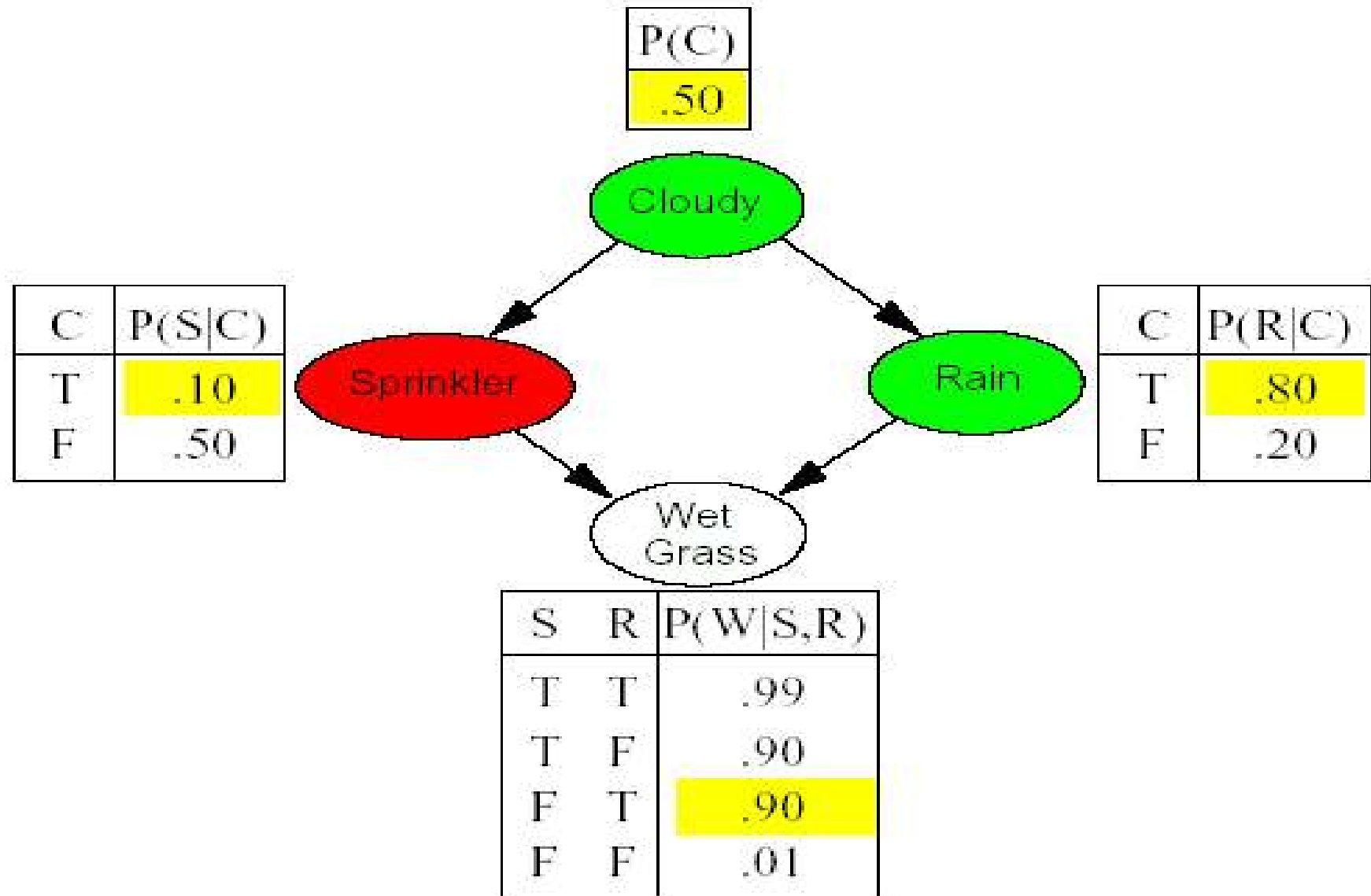
Example



Example



Example



Sampling empty network



- Probability that prior-samples generates a particular event
 - $\text{SPS}(x_1, \dots, x_n) = ? = P(x_1, \dots, x_n)$
 - e.g. $\text{SPS}(t, f, t, t) = 0.5 * 0.9 * 0.8 * 0.9 = 0.234 = P(t, f, t, t)$
- Let $N(x_1, \dots, x_n)$ be the number of samples generated for event $(x_1, \dots, x_n)$ then
 - $\lim_{n \rightarrow \infty} N(x_1, \dots, x_n) / N = \text{SPS}(x_1, \dots, x_n) = P(x_1, \dots, x_n)$
- Estimates derived with PriorSample are consistent

Rejection sampling



- $P'(X/e)$ estimated from samples agreeing with e
- e.g estimate $P(\text{Rain} \mid \text{Sprinkler} = \text{true})$ using 100 samples
- Using direct sampling generate 100 samples
 - 27 samples have $\text{Sprinkler} = \text{true}$
 - Of these 8 have $\text{Rain} = \text{true}$ and 19 have $\text{Rain} = \text{false}$
- $P'(\text{Rain} \mid \text{Sprinkler} = \text{true}) = \text{Norm}(\langle 8, 19 \rangle) = \langle 0.296, 0.704 \rangle$
- Similar to basic real world estimation procedure - any problems ?

Analysis of rejection sampling



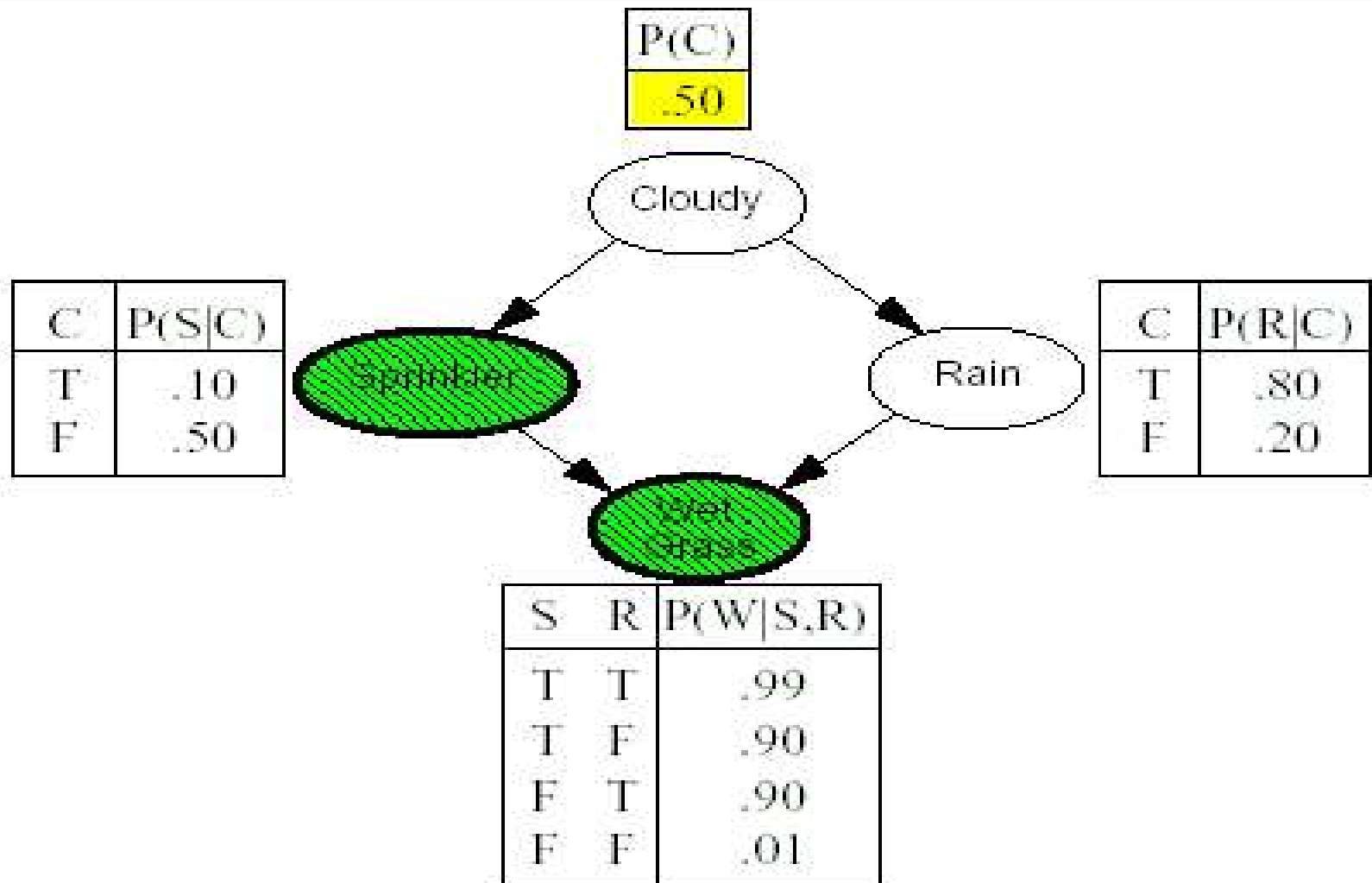
- Rejection sampling returns consistent posterior estimates
- Problem:
 - Hopelessly expensive if $P(e)$ is small
 - Why ?
- $P(e)$ drops exponentially with number of evidence variables

Likelihood Weighting



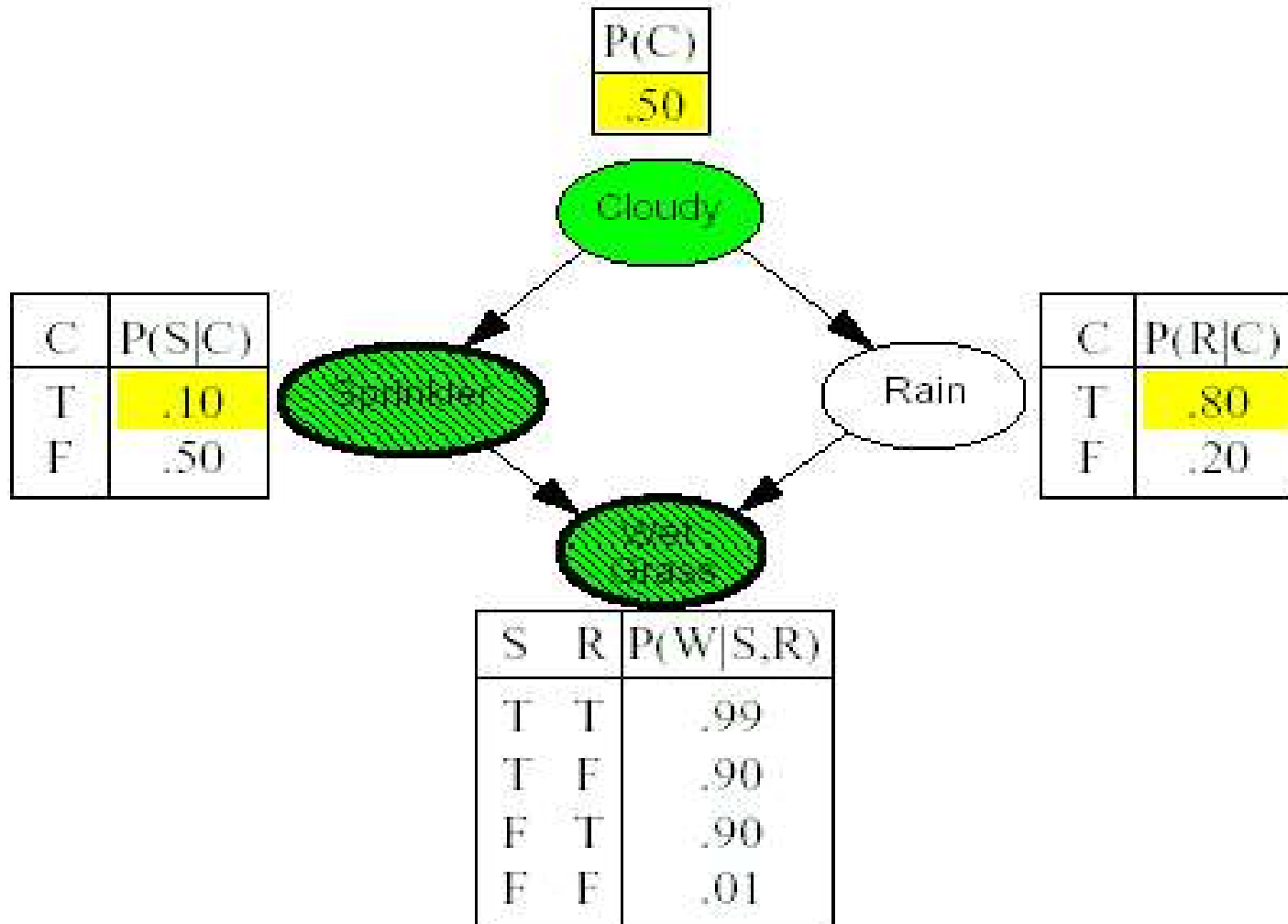
- Idea: fix evidence variables, sample only nonevidence variables and weight each sample with the likelihood it affords the evidence
- Produces consistent estimates (details in book)

Example



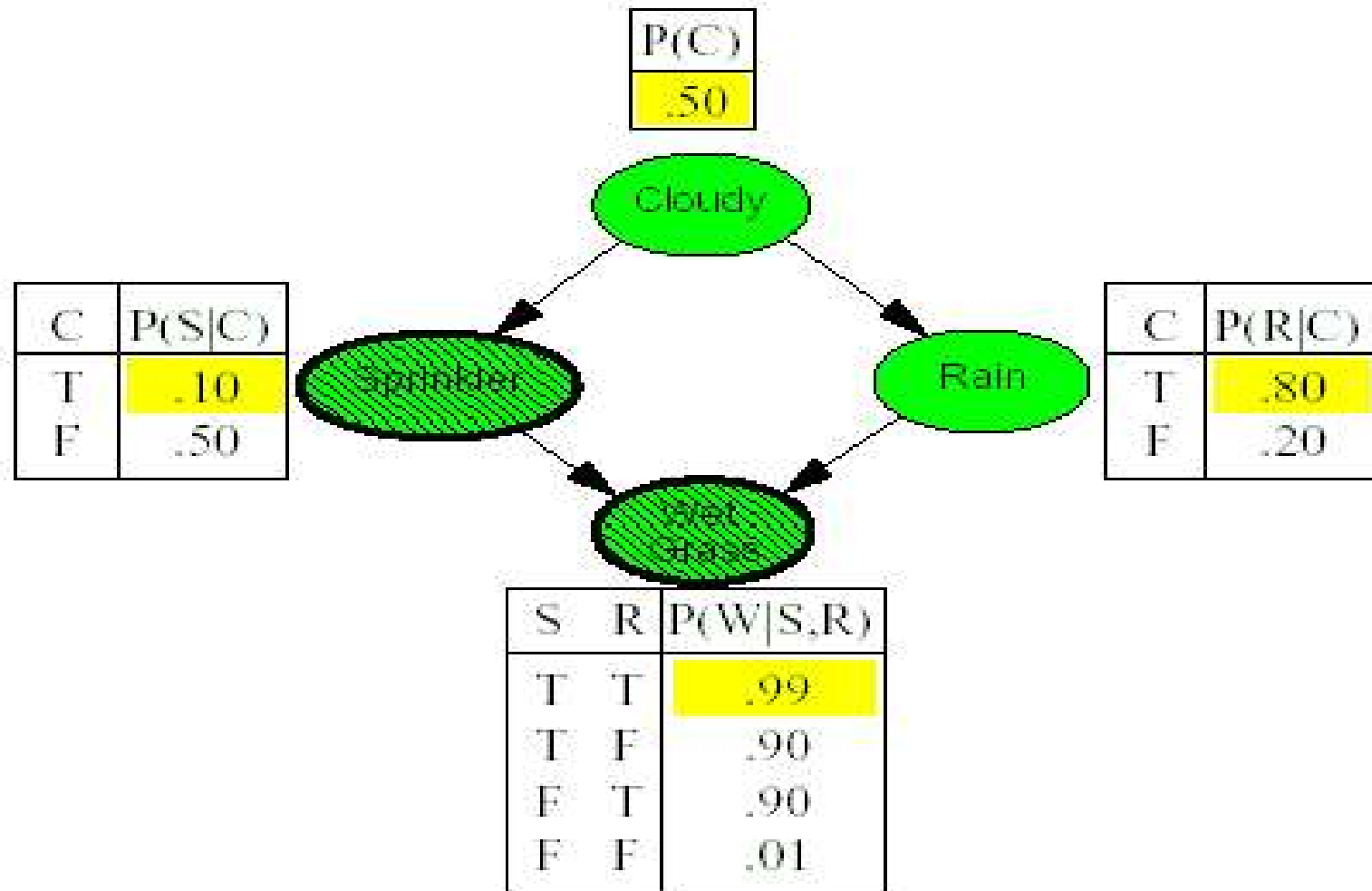
$$w = 1.0$$

Example



$$w = 1.0 \times 0.1$$

Example



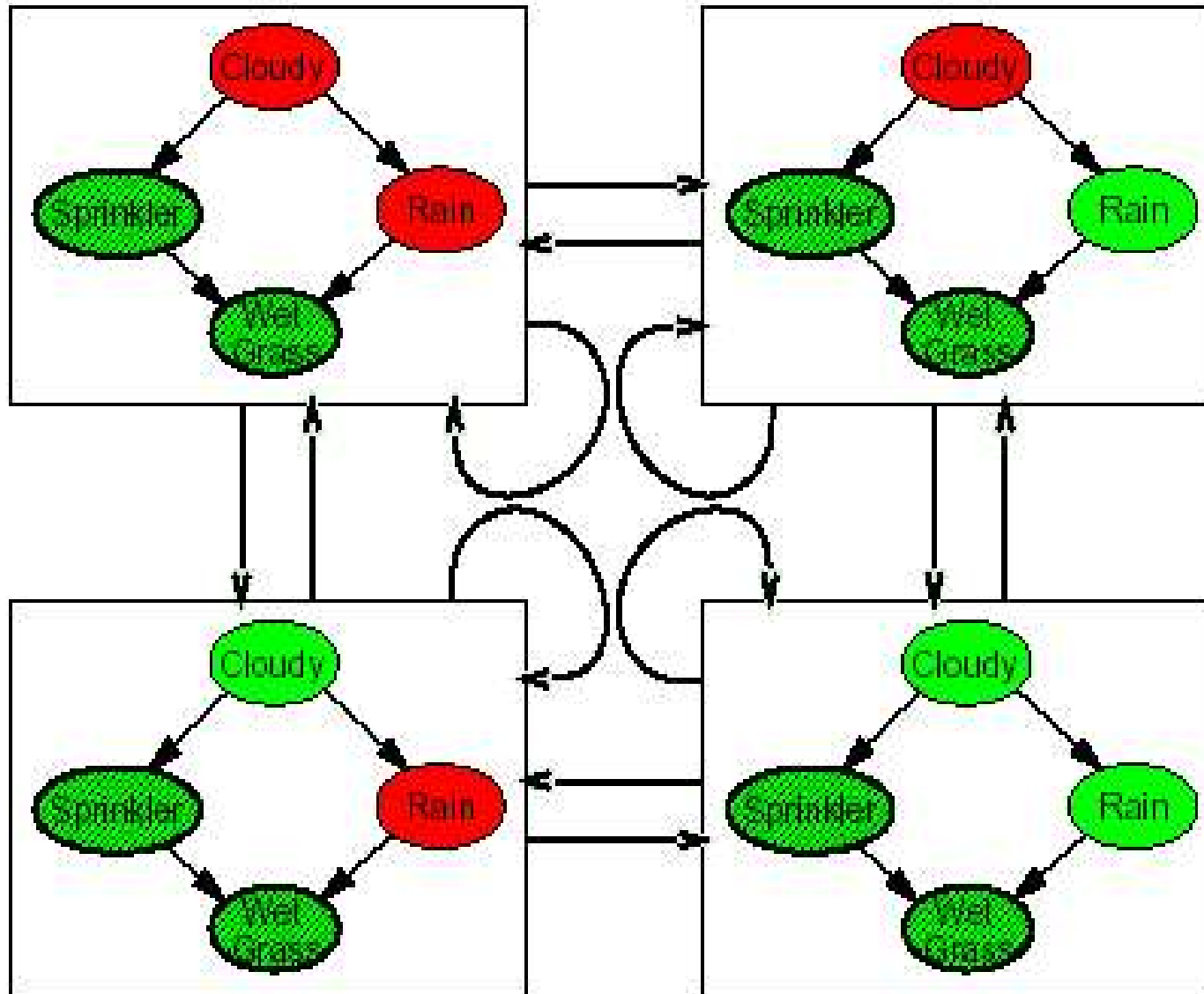
$$w = 1.0 \times 0.1 \times 0.99 = 0.099$$

Approximate inference using MCMC



- State of network = current assignment of all network variables
- Generate next state by sampling one variable given Markov Blanket
- Sample each variable in turn keeping evidence fixed
- Can also choose a variable to sample at random each time

Markov Chain



Wander
around a bit
average
what you see

Transition
probabilities

Every time
a variable
is sampled
new state

Markov Blanket



- Markov Blanket = the parents, children and children's parents
- Example:
 - $P(\text{Rain} \mid \text{Sprinkler} = \text{true}, \text{WetGrass} = \text{true})$
 - Cloudy , Rainy initialized randomly [t,f]
 - [t, t, f, t]
- Cloudy is sampled from $P(\text{Cloudy} \mid s, r)$. Suppose Cloudy = false. Then the new current state is [f, t, f,t].
- Repeat wandering around
- Each state is a sample is an estimate.

Why this works ?

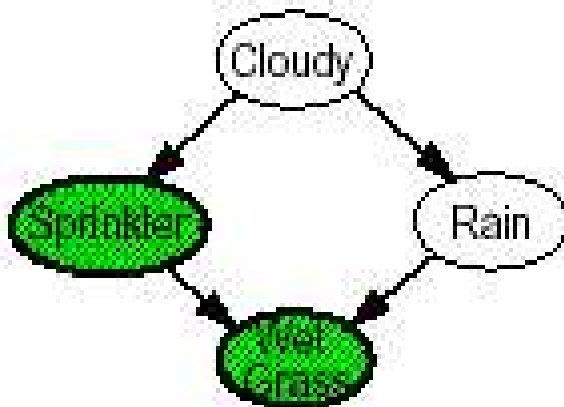


- Theorem:
 - Chain approaches stationary distribution: long run fraction of time spent in each state is exactly proportional to its posterior probability

Markov Blanket Sampling



- Markov Blanket of Cloudy is Sprinkler and Rain
- Markov Blanket of Rain is Cloudy, Sprinkler, and Wet Grass
- Prob. given Markov blanket =
$$P(x \mid \text{MB}(X)) = P(x \mid \text{Parents}(X)) * \prod_{z \in \text{children}(X)} P(z \mid \text{parents}(Z))$$



A little sidenote on Financial Engineering



- Financial instruments
 - Ways to manage risk
- Example: livestock producer purchase futures (type of instrument) to cover feed costs, so that they can plan on a fixed cost of feed. Typically the price is higher than the current market price
- If in future price drops bank is profitable if price goes up banks might loose money
- Question: how much to charge extra for the risk protection ?

Summary



- Exact inference by variable elimination
 - Polytime on polytrees, NP-hard on general graphs
 - Space = time, very sensitive to topology
- Approximate inference by LW, MCMC
 - LW, MCMC generally insensitive to topology
 - Convergence can be slow with probabilities close to 0 or 1
 - Can handle arbitrary combinations of discrete and continuous random variables
 - USED HEAVILY IN PRACTICE