

CSC421 Intro to Artificial Intelligence



UNIT 13: Inference in First-Order Logic

Outline

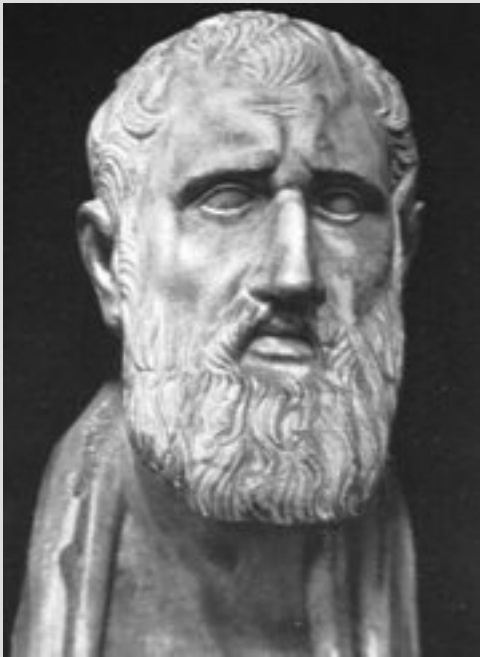


- Reducing first-order inference to propositional inference
- Unification
- Generalized Modus Ponens
- Forward and backward chaining
- Resolution
- Logic Programming

Brief history of reasoning



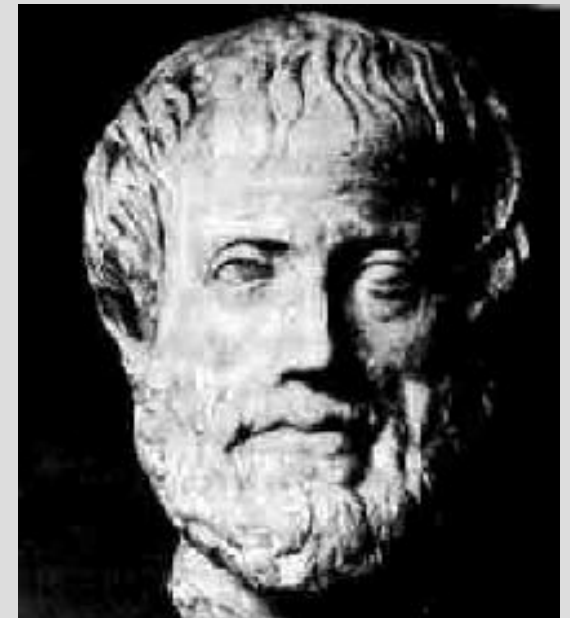
- 450B.C Stoics propositional Logic + inference (maybe)
- 322B.C Aristotle “syllogisms” inference rules



Zeno of Citium

All knowledge
comes from the senses
mind is blank state

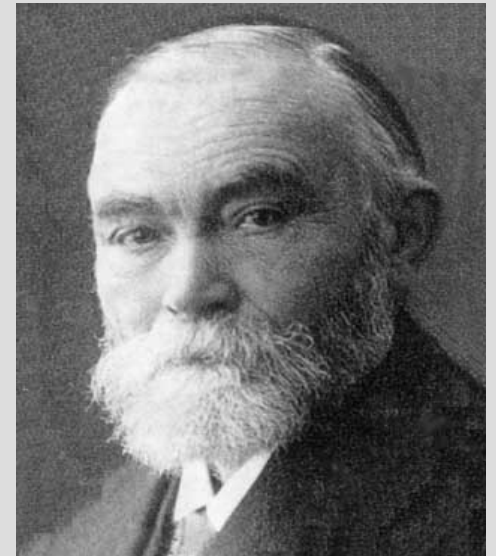
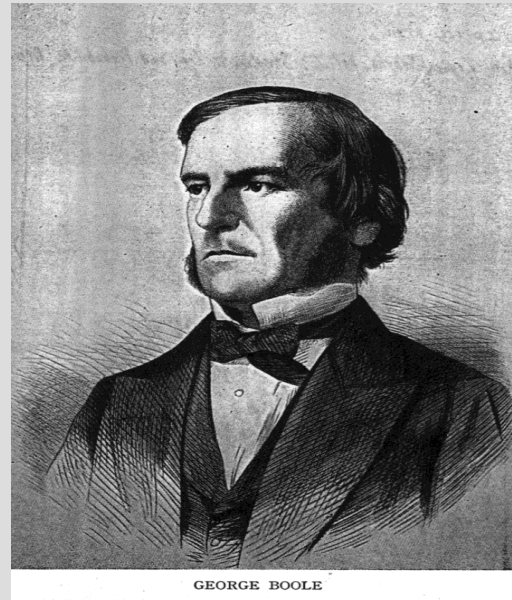
opposite of Plato's
idealism



Brief history of Reasoning



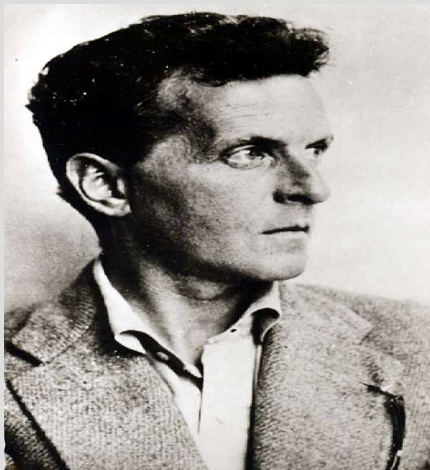
- 1565 Cardano Probability Theory (Propositional Logic + Uncertainty)
- 1847 Boole Propositional Logic
- 1879 Frege First-order Logic



Brief History of Reasoning



- 1922 Wittgenstein Proof by truth tables
- 1930 Goedel $\exists$ complete algorithm for FOL
- 1930 Herbrand Complete algorithm for FOL (reduce to propositional)
- 1931 Goedel $\neg \exists$ complete algorithm for arithmetic



Brief History of Reasoning



- 1960 – Davis/Putnam “practical” algorithm for propositional logic
- 1965 – Robinson “practical” algorithm for FOL resolution



Universal Instantiation (UI)



- Every instantiation of a universally quantified sentence is entailed by it:

$$\frac{\forall v \quad a}{\text{SUBST}(\{v/g\}, a)}$$

- e.g. $\forall x \text{ King}(x) \wedge \text{Greedy}(x) \Rightarrow \text{Evil}(x)$
 - $\text{King}(\text{John}) \wedge \text{Greedy}(\text{John}) \Rightarrow \text{Evil}(\text{John})$
 - $\text{King}(\text{Rich}) \wedge \text{Greedy}(\text{Rich}) \Rightarrow \text{Evil}(\text{Rich})$
 - $\text{King}(\text{Father}(\text{John})) \wedge \text{Greedy}(\text{Father}(\text{John})) \Rightarrow \text{Evil}(\text{Father}(\text{John}))$
 -

Existential Instantiation



- For any sentence a , variable v and constant symbol k that doesn't appear elsewhere in the KB:

$$\frac{\exists v \ a}{\text{SUBST}(\{ v/k \} , a)}$$

- $\exists x \text{Crown}(x) \wedge \text{OnHead}(x, \text{John})$ yields
 - $\text{Crown}(C1) \wedge \text{OnHead}(C1, \text{John})$ provided $C1$ is a new constant symbol, called Skolem constant

Converting FOL->PL



- UI can be applied several times to **add** new sentences; the new KB is equivalent with the old
- EI can be applied to once to **replace** the existential sentence; the new KB is **not** equivalent with the old but is satisfiable if the old is

Example



- $\forall x \text{ King}(x) \wedge \text{Greedy}(x) \Rightarrow \text{Evil}(x)$
- $\text{King}(\text{John})$
- $\text{Greedy}(\text{John})$
- $\text{Brother}(\text{Richard}, \text{John})$
- Instantiate the universal sentence in all possible ways
- What are the new propositional symbols ?

Reduction



- Claim: A ground sentence is entailed by new KB iff it is entailed by original FOL KB
- Claim: Every FOL KB can be propositionalized to preserve entailment
- Idea: propositionalize KB and query, apply resolution, return result
- Problem: with function symbols there are infinitely many ground terms:
 - e.g., `Father(Father(Father(John)))`



Herbrand Theorem



- 1930 – If a sentence a is entailed by an FOL KB it is entailed by a finite subset of the propositional KB
- Idea: For $n = 0$ to infinity do create propositional KB by instantiating with depth- n terms see if a is entailed by this KB
- Problem:
 - Works if a is entailed, loops forever if not
- Turing (1936), Church(1936)
 - Entailment in FOL is **semidecidable**

Problem with propositionalization



- Generates a lot of irrelevant sentences
 - $\forall x \text{ King}(x) \wedge \text{Greedy}(x) \Rightarrow \text{Evil}(x)$
 - $\text{King}(\text{John})$
 - $\forall y \text{ Greedy}(y)$
 - $\text{Brother}(\text{Richard}, \text{John})$
 - It seems obvious that $\text{Evil}(\text{John})$ but propositionalization produces lots of facts such as $\text{Greedy}(\text{Richard})$ which are irrelevant

Unification



- We can get the inference immediately if we can find a substitution θ such that $\text{King}(x)$ and $\text{Greedy}(x)$ match $\text{King}(\text{John})$ and $\text{Greedy}(y)$
- $\Theta = \{x/\text{John}, y/\text{John}\}$ works
- $\text{Unify}(a,b)=\theta$ if $a\theta = b\theta$

Unification examples



P

Knows(John, x)

Knows(John, x)

Knows(John, x)

Knows(John, x)

Q

Knows(John, Jane)

Knows(y, Bob)

Knows(y, Mother(y))

Knows(x, Bob)

θ ?

Knows(John, x)

Knows(y, z)

Most general unifier Knows(John, z) rather than Knows(John, John)