#### Lecture 29

- Logic programming
  - Origins: automatic deduction systems, theorem provers
  - Basic idea: computation can be viewed as a kind of proof
- > Prolog (1970s)
  - > 1981 Japan's fifth generation project

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# Append

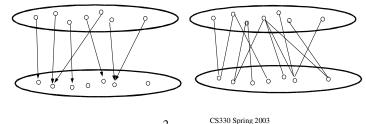
Relation append is a set of tuples of form (X,Y,Z) where Z consists of the elements of X followed by the elements of Y.

3

([a],[b],[a,b]) is in relation append ([a],[b], []) is not in relation append

#### Overview

- Programs in functional and imperative languages are mappings (many to one)
- Logic programms are relations (many to many)



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## First-order predicate calculus

Constants : numbers/names

> Predicates: functions that are true or false

> Functions : non-boolean values

Variables : unspecified quantities

Connectives : and, or, not, implication ->

> Quantifiers : for all, there exists

## Logical statements

```
In English:
A horse is a mammal
```

A human is a mammal

Mammals have four legs and no arms, or two legs and two arms

A horse has no arms

A human has arms

In FOPC:

mammal(horse). mammal(human).

for all x, mammal(x) ->

legs(x,4) and arms(x,0) or legs(x,2) and arms(x,2)

arms(horse,0). not arms(human,0).

5

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#### How does it work?

```
Facts:
```

mammal(horse).

mammal(human).

for all x, mammal(x) ->

legs(x,4) and arms(x,0) or legs(x,2) and arms(x,2)

7

arms(horse,0).

not arms(human,0).

Deductive:

Query: there exists y, legs(human, y)?

Specify properties of solution

and find it without specifying

exactly how

Answer: yes: y = 2

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#### Inference rule

- > Infer: legs(horse,4).
- > Axioms, theorems proved by inference

(a -> b) and (b -> c)

a->c

A logical programming language is a notational system for writing logical statements together with specific algorithms

for implementing inference rules

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#### **Horn Clauses**

- Horn clauses
  - $\rightarrow$  a<sub>1</sub> and a<sub>2</sub> and a<sub>3</sub> and .... a<sub>n</sub> -> b
  - body implies head
- > Can express most, but not all, logical statements

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### An example

English: x is a grandparent of y if x is the parent of someone who is the parent of y.

First-order predicate calculus:

for all x, for all y, (there exists z, parent(x,z) and parent(z,y) -> grandparent(x,y).

Horn clause:

parent(x,z) and  $parent(z,y) \rightarrow grandparent(x,y)$ 

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# Resolution and Unification (how queries are expressed)

$$\Rightarrow a < -a_1 .... a_n$$

$$b < -b_1 ..... b_m$$

> If bi matches a then we can infer the clause:

$$b < b_1, ..., b_{i-1}, a_1, ..., a_n, b_{i+1}, ..., b_m.$$

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## Procedural interpretation

- $\rightarrow$  b <-  $a_1$  and  $a_2$  and  $a_3$  .... and  $a_n$ 
  - viewed as a procedure for obtaining b
- > sort(x,y) <- permutations(x,y) and sorted(y)</pre>

```
\begin{split} & gcd(u,0,u). \\ & gcd(u,v,w) < \text{- not zero}(v), gcd(v,u \text{ mod } v,w). \end{split}
```

10

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## An example

```
Facts and rules:
```

 $legs(x,2) \leftarrow mammal(x), arms(x,2).$ 

Query:

 $legs(x,4) \leftarrow mammal(x), arms(x,0).$ 

<- legs(horse,4).

mammal(horse). arms(horse,0).

Resolution:

 $legs(x,4) \leftarrow mammal(x), arms(x,0), legs(horse,4).$ 

Unification:

legs(horse,4) <- mammal(horse), arms(horse,0), legs(horse,4)

<- mammal(horse), arms(horse,0).

Resolution

mammal(horse) <- mammal(hosre), arms(horse,0).

<- arms(horse,0).

arms(horse,0) <- arms(horse,0).

<= arms(norse,o).

Initial query is true

12

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11

# Prolog

ISO Prolog based on Edinburgh Prolog (de facto standard today)

ancestor(X,Y) :- parent(X,Z), ancestor(Z,Y).ancestor(X,X). parent(amy,bob).

Order can be important: ancestor(x,bob).

If left to right then x is amy If right to left then x is bob

13

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# Queries

15

Queries are yes/fail rather than yes/no No means I can not prove it

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# Actual code example

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